

D&amp;D

BEYOND



CHARACTER NAME

CLASS &amp; LEVEL

PLAYER NAME

SPECIES

BACKGROUND

EXPERIENCE POINTS



Strength  
 Dexterity  
 Constitution  
 Intelligence  
 Wisdom  
 Charisma

Saving Throw Modifiers

Acrobatics  
 Animal Handling  
 Arcana  
 Athletics  
 Deception  
 History  
 Insight  
 Intimidation  
 Investigation  
 Medicine  
 Nature  
 Perception  
 Performance  
 Persuasion  
 Religion  
 Sleight of Hand  
 Stealth  
 Survival

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

INITIATIVE



DEFENSES

Max HP

Current HP

Temp HP

HIT POINTS

Total \_\_\_\_\_

HIT DICE

SUCCESES

FAILURES

DEATH SAVES

HEROIC INSPIRATION

PROFICIENCY BONUS

ABILITY SAVE DC

SPEED

PROFICIENCIES & TRAINING

ACTIONS

PASSIVE PERCEPTION

PASSIVE INSIGHT

PASSIVE INVESTIGATION

SENSES

| NAME | HIT | DAMAGE/TYPE | NOTES |
|------|-----|-------------|-------|
|      |     |             |       |
|      |     |             |       |
|      |     |             |       |
|      |     |             |       |
|      |     |             |       |
|      |     |             |       |
|      |     |             |       |
|      |     |             |       |

WEAPON ATTACKS & CANTRIPS



CLASS &amp; LEVEL

PLAYER NAME

SPECIES

BACKGROUND

EXPERIENCE POINTS

CHARACTER NAME

FEATURES & TRAITS

|                     | NAME | QTY | WEIGHT | NAME | QTY | WEIGHT |
|---------------------|------|-----|--------|------|-----|--------|
| CR                  |      |     |        |      |     |        |
| SP                  |      |     |        |      |     |        |
| EP                  |      |     |        |      |     |        |
| GP                  |      |     |        |      |     |        |
| PP                  |      |     |        |      |     |        |
| WEIGHT CARRIED      |      |     |        |      |     |        |
|                     |      |     |        |      |     |        |
| ENCUMBERED          |      |     |        |      |     |        |
|                     |      |     |        |      |     |        |
| PUSH/DRAG/LIFT      |      |     |        |      |     |        |
|                     |      |     |        |      |     |        |
| EQUIPMENT           |      |     |        |      |     |        |
| ATTUNED MAGIC ITEMS |      |     |        |      |     |        |
|                     |      |     |        |      |     |        |



D&D  
BEYOND

CHARACTER NAME

|           |       |      |        |        |
|-----------|-------|------|--------|--------|
| GENDER    | AGE   | SIZE | HEIGHT | WEIGHT |
| ALIGNMENT | FAITH | SKIN | EYES   | HAIR   |

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

PERSONALITY TRAITS

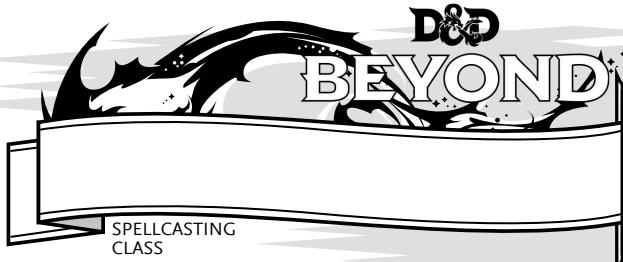
IDEALS

BONDS

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES



SPELLCASTING  
CLASS

SPELLCASTING  
ABILITY

SPELL SAVE DC

SPELL ATTACK  
BONUS

PREP SPELL NAME

SOURCE

SAVE/ATK TIME RANGE

COMP DURATION

PAGE REF NOTES

SPELLS